

Web and Tools Developer

Feral Interactive, the leading publisher and developer of games for the Mac platform, is offering year-long industrial placements to university students currently studying Computer Science or a related degree.

Our web and tools developer placements give you the chance to contribute to the further development of Feral's public website and web-based internal tools. You'll get to work on real sites that will be seen by our customers worldwide.

The role will involve taking on significant projects from requirements and briefing through to implementation, testing and deployment, so you'll get to see every stage of development in a commercial environment.

We'd be happy to look at examples of your work, so feel free to include a portfolio in your application if you have one.

What experience should you have?

- Projected to achieve a 2:1 or 1st
- Experience of Java programming
- Comfortable working with unfamiliar, pre-existing code and systems
- Experience of web development with HTML, CSS and server-side scripting (e.g. PHP)
- Firm understanding of relational databases and XML
- Comfortable using the UNIX command line

What else would help?

- Knowledge of Java Servlets and JSPs
- Experience of JavaScript

What makes a great fit with Feral?

- A desire to do your best work all of the time
- Curiosity and a love of problem-solving
- The ability to work effectively without direct supervision
- Good written and verbal communication skills

Benefits

- Gross salary of £17,000 p.a.
- If you live within 15 minutes' walk of the office, you'll also be eligible for a £1,000 p.a. proximity bonus.
- Regular company outings, usually involving plenty of food and drink!
- Flexi-time work options.



- High-performing placement students are offered a graduate job after their degree.

To apply, please send your CV and a covering letter no later than 31st January 2014 to:

placements2014@feralinteractive.com

You should address your application to Justin Emery, our Head of Web Development.