**Job Title:** Junior Programmer

**Main Duties:**

-Crafting a number of titles that incorporate, and span beyond, traditional mainstream avenues including mobile, online and fitness industries.

-Becoming familiar and working within various codebase's including web frameworks, custom in-house game engines, and Unity 3D.

-Supporting programmers and artists throughout the game creation process by providing support, creating tools and maintaining extensions.

-Working knowledge of C++, C#, Java, and Javascript.

-Familiarity with writing code in a modular, clean, way so that it can easily understood and edited when necessary code changes arise.

**Minimum Requirements:**

In order to be considered for this role you must have an understanding of Unity 3D, mobile, or web based platforms. Be eager to learn and have good communication skills.

References will be required as supporting evidence.

**Role:**

The successful candidate will be required to work full time Monday to Friday 9.00am to 5.30pm (37.5 hours per week).

The actual programming of each game is sometimes divided into a number of tasks, with each one assigned to a different programmer. This requires efficient teamwork and co-ordination. To fulfill this requirement you will be expected to have the ability to work independently as well as working as part of a team. The team will consist of a group of programmers under the supervision of a project manager and will require you to meet milestones in an efficient and effective manner.

**Location:**

The successful candidate will be based normally at West Coast Software Ltd’s main office located at Unit 11.1.1 Cefn Llan Science Park, Aberystwyth, Ceredigion, SY23 3AH. They may be required to work in other locations, upon reasonable prior notice or remain at home on paid leave at any time and in particular during any period of notice.

**Salary:** £14,000 p/a